

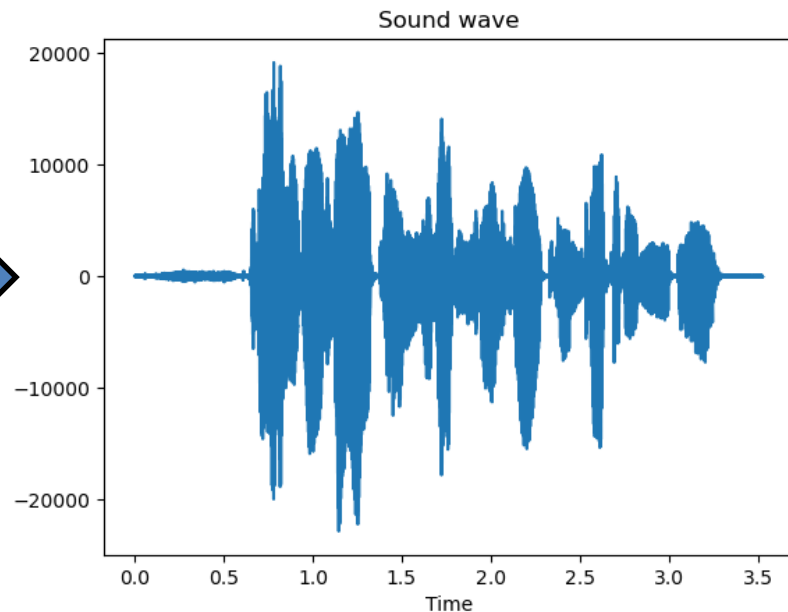
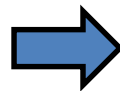
Lecture 02

# 신호 및 시스템 표현

# 신호(signal)

- 하나 이상의 독립 변수의 함수로 정의되며, 보통 어떤 현상의 성질에 관한 정보를 포함함
  - $x(t)$ 는 시간  $t$ 의 함수로 표시되는 물리적인 양  $x$ 를 나타냄
  - 예, 사람의 음성

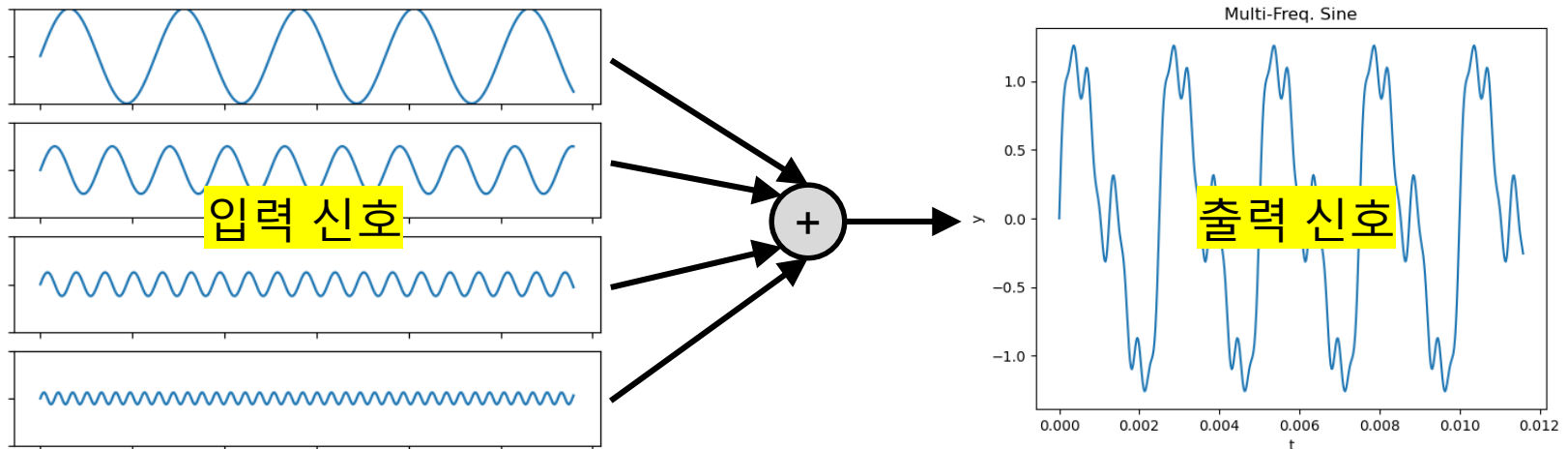
저의 회사에 방문해 주셔서  
감사드립니다.



Source: Kyubyong Park, *KSS Dataset*, <https://kaggle.com/bryanpark/korean-single-speaker-speech-dataset> (accessed on 2024.08.06)

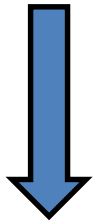
# 시스템(system)

- 어떠한 목적을 달성하기 위하여 필요한 만큼의 성분과 요소들로 구성됨
- 주어진 신호에 반응하여 또 다른 신호를 발생하는 계통임
  - 신호 변형(**signal transformation**)
  - 신호 처리(**signal processing**)

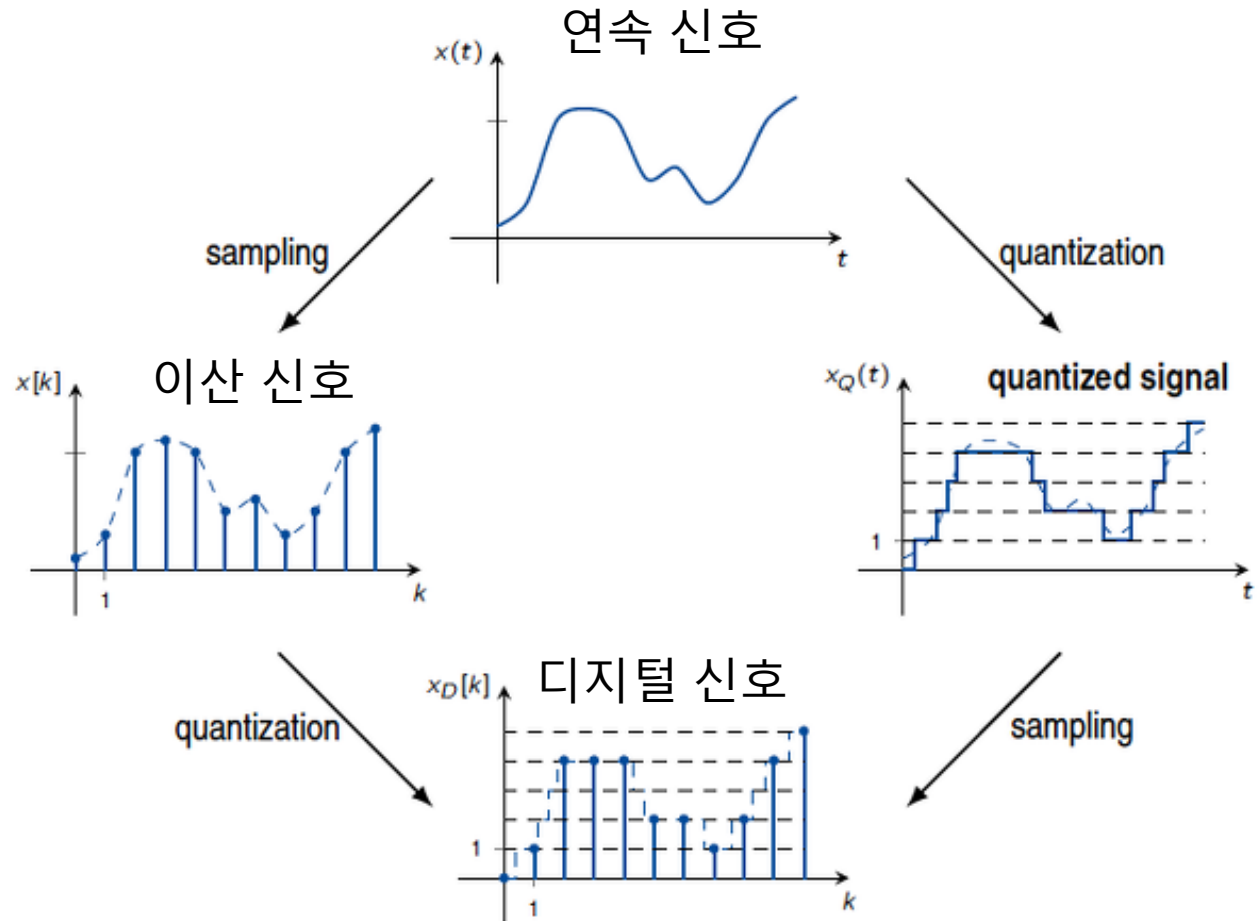


# 연속, 이산, 디지털

연속/이산/디지털  
신호



연속/이산/디지털  
시스템



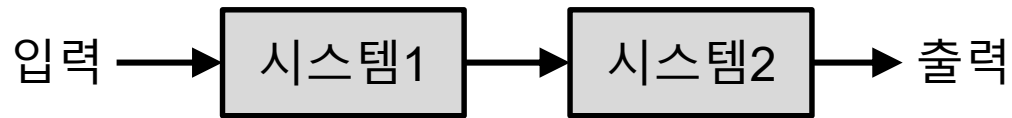
# 시스템



## 단독 시스템



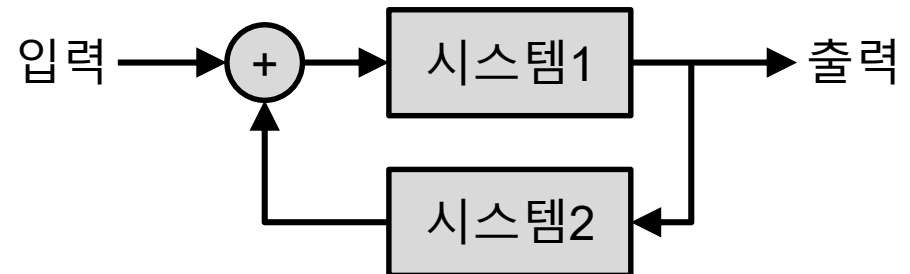
## 직렬 접속 시스템



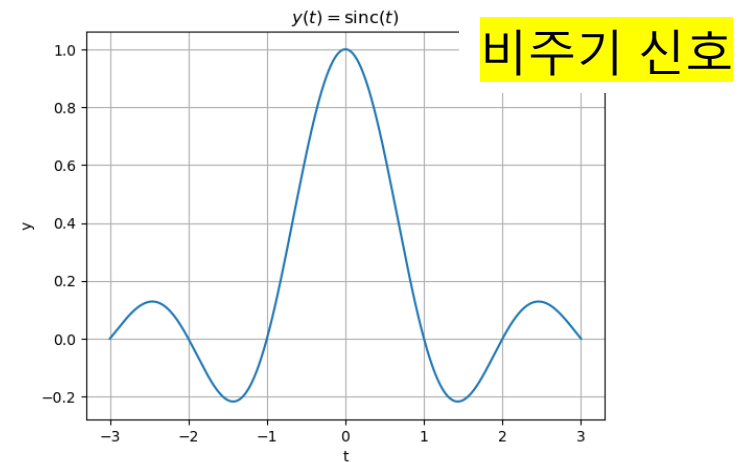
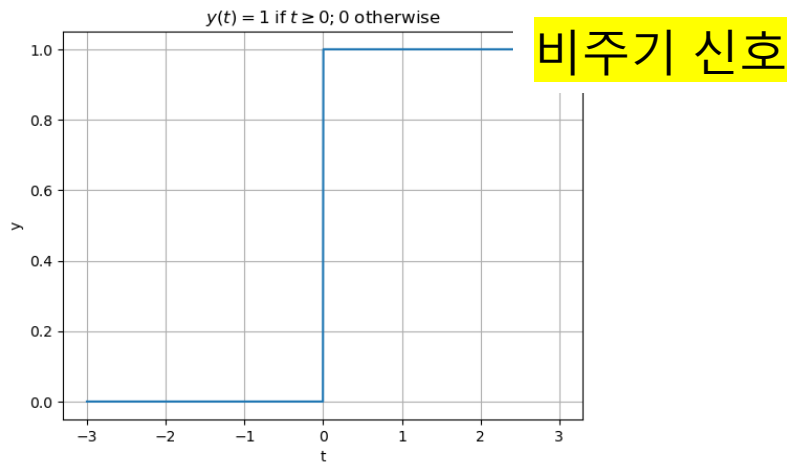
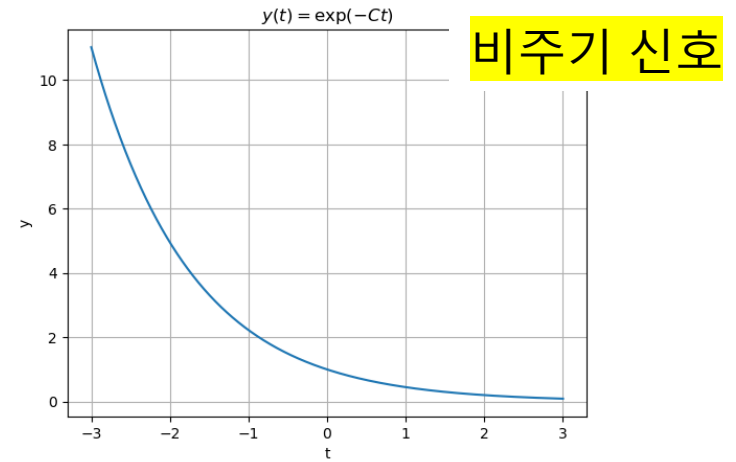
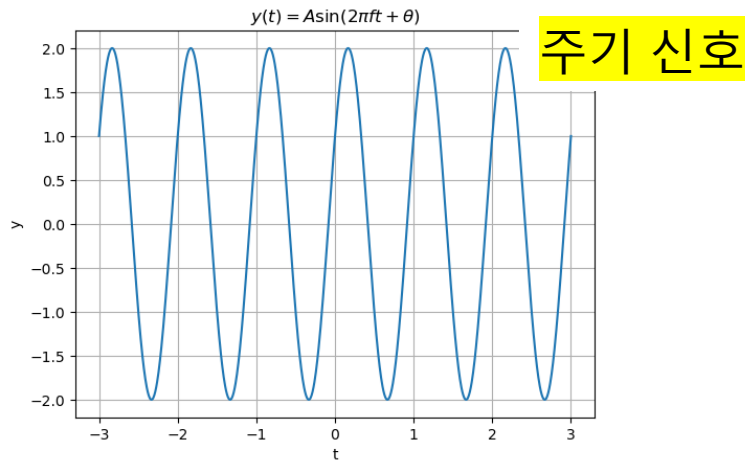
## 병렬 접속 시스템



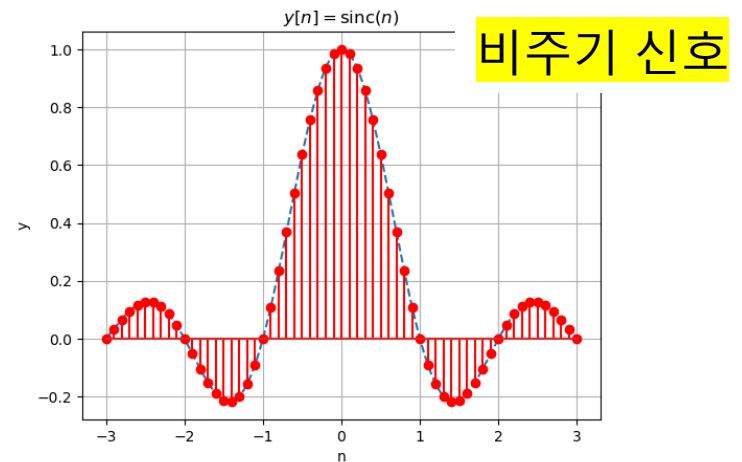
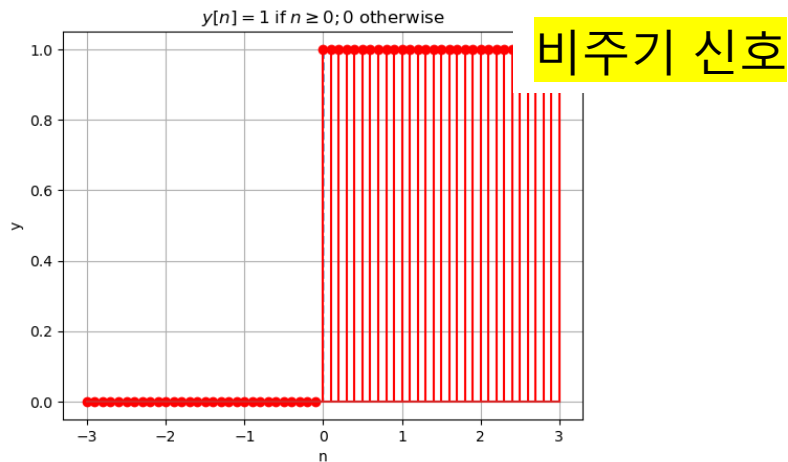
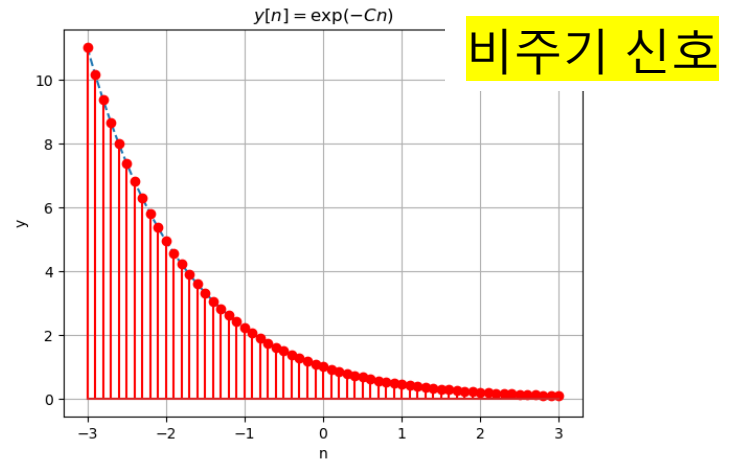
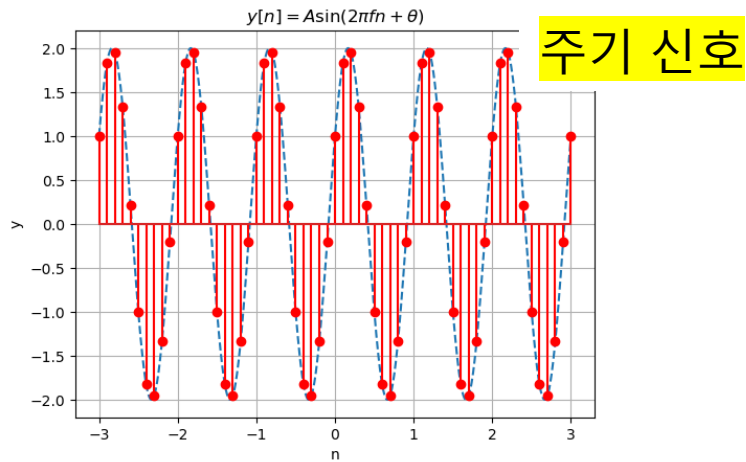
## 귀환 접속 시스템



# 연속 신호

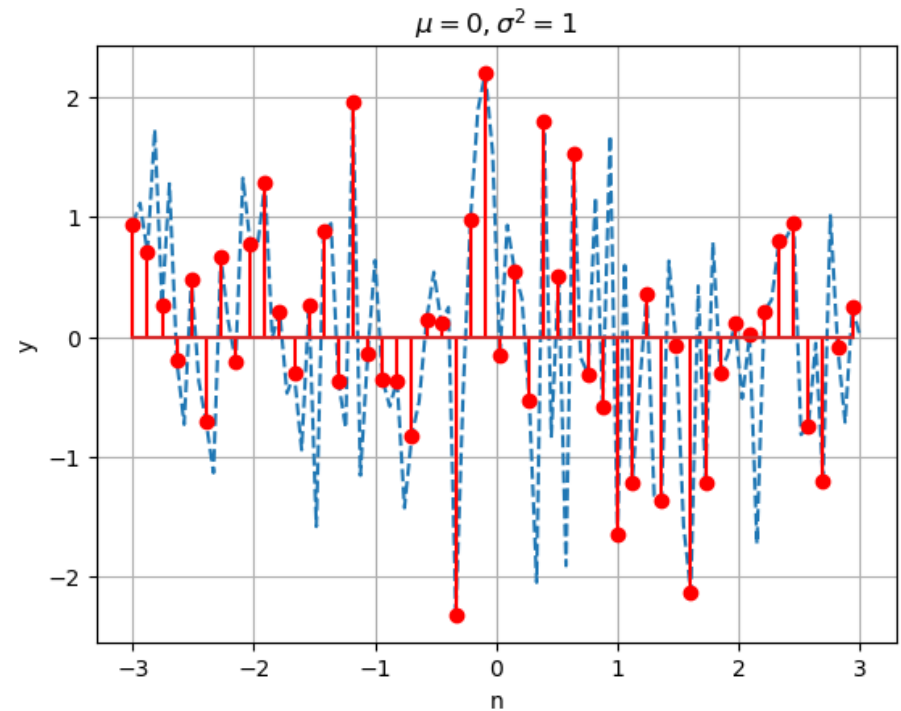
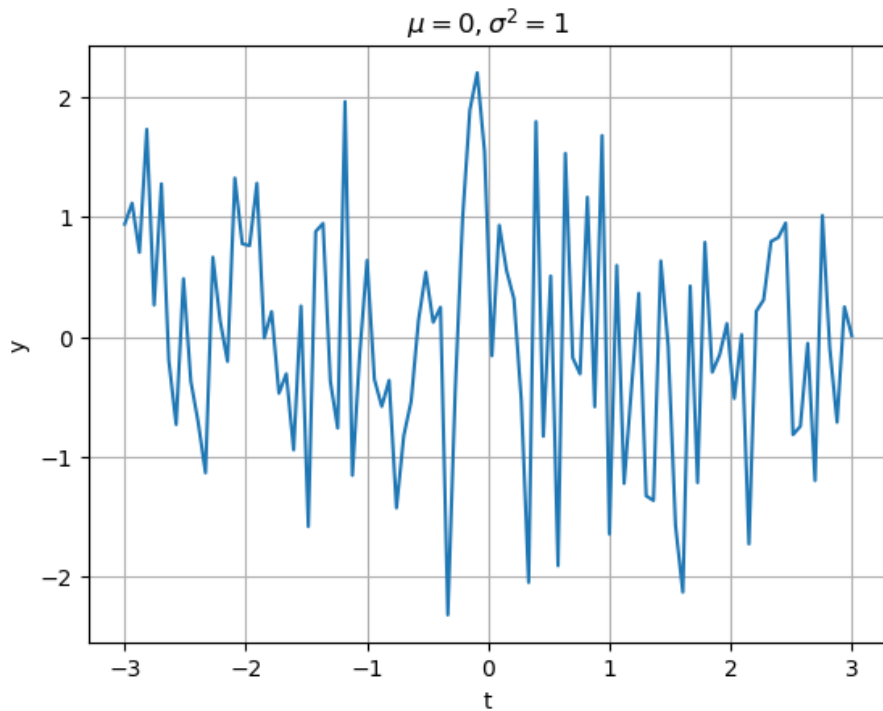


# 이산 신호



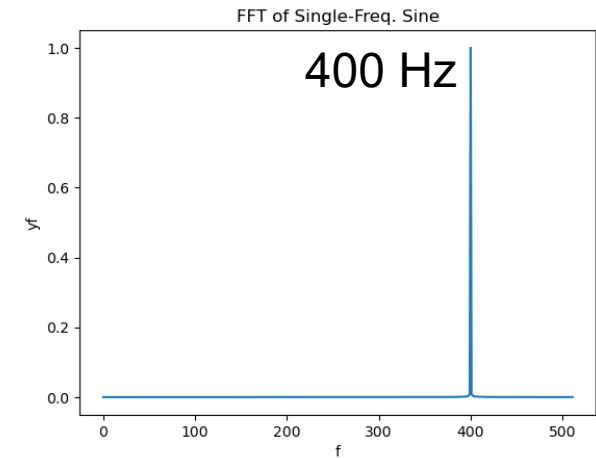
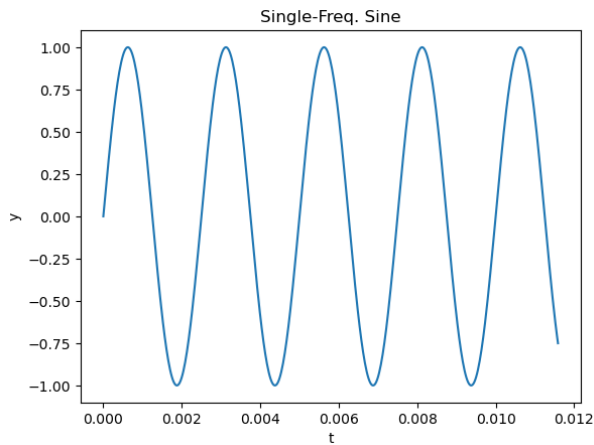
# 불규칙 신호

백색 가우스 잡음(white Gaussian noise)

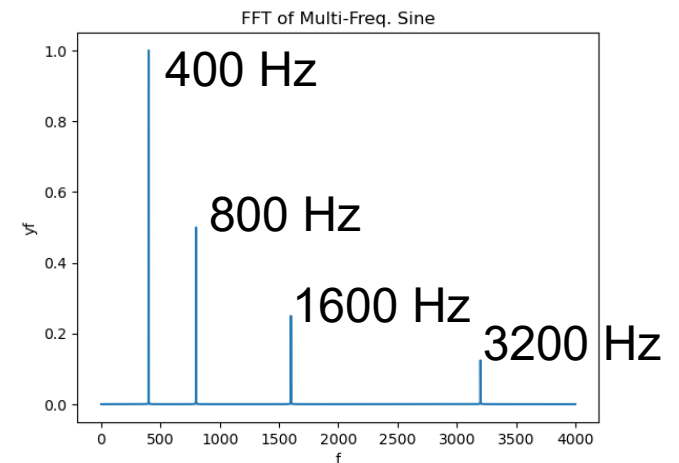
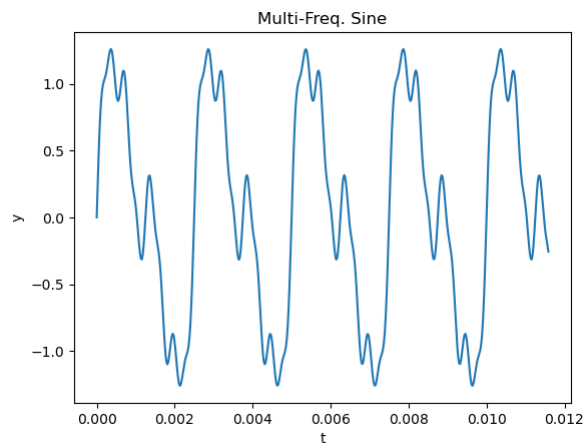




# 주파수 해석



푸리에 변환  
(Fourier transform)



# 컨벌루션(convolution)

- 선형 시불편 시스템(**L**inear **T**ime-**I**nvariant System)
  - 시간에 따라 변화하지 않은 시스템
  - 중첩의 원리(**principle of superposition**)를 만족하는 시스템
    - 가산성(additivity) :  $f(x_1 + x_2) = f(x_1) + f(x_2)$
    - 균일성(homogeneity) :  $f(ax_1) = af(x_1)$



$$f(ax_1 + bx_2) = af(x_1) + bf(x_2)$$

- **LTI 시스템**을 통과하는 입력 신호  $x(t)$ 와 시스템의 **임펄스 응답**  $h(t)$  사이의 관계를 나타내는 수학적 컨벌루션이라고 함

# 컨벌루션(convolution)



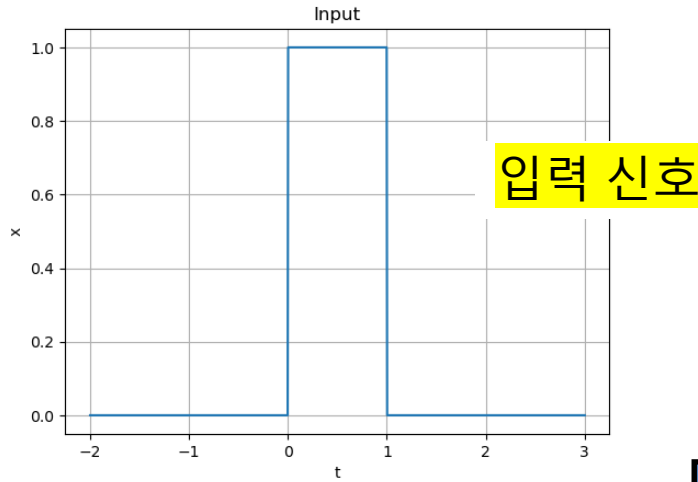
- 연속 LTI 시스템 : 컨벌루션 적분

$x(t)$  → 연속 시스템  
 $h(t)$  →  $y(t) = x(t) * h(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau$


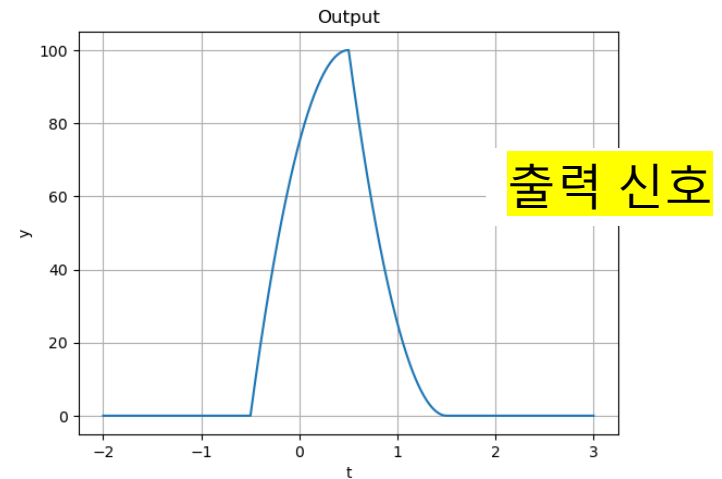
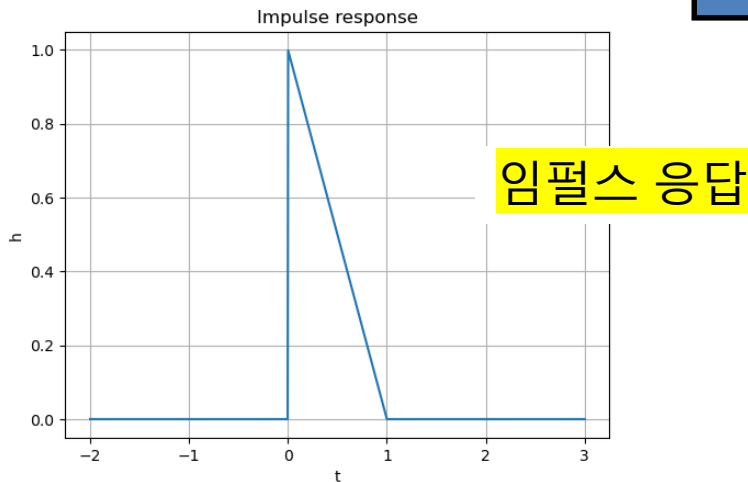
- 이산 LTI 시스템 : 컨벌루션 합

$x[n]$  → 이산 시스템  
 $h[n]$  →  $y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} x[k]h[n - k]$

# 컨벌루션(convolution)



컨벌루션

# 상관관계 (correlation)

- **비주기** 신호를 처리할 때, 서로 다른 2개의 신호 사이에서 혹은 동일한 신호 내에서 신호간의 **유사성** 혹은 **상관도**를 평가함

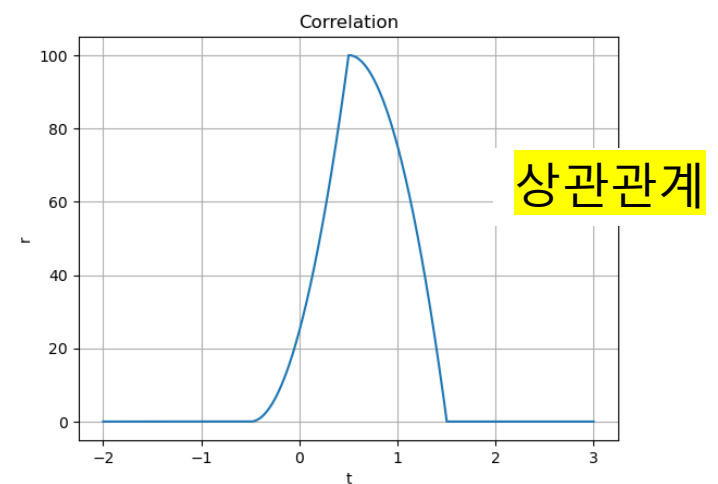
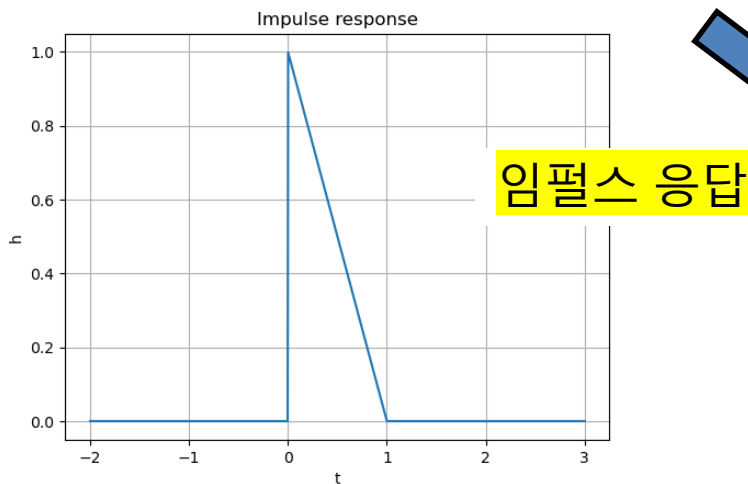
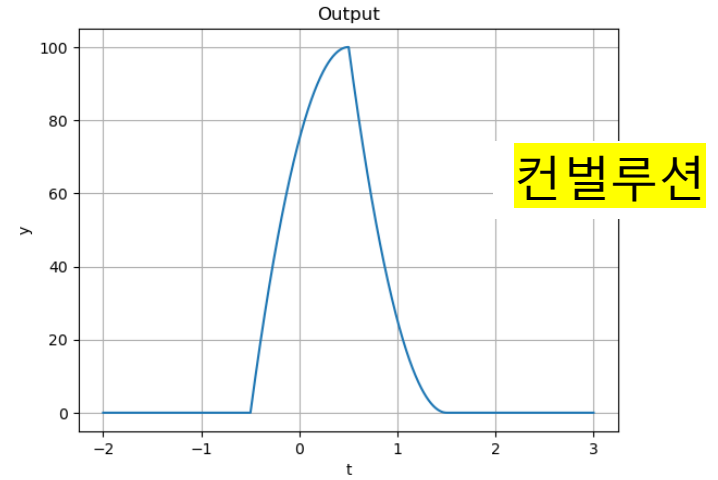
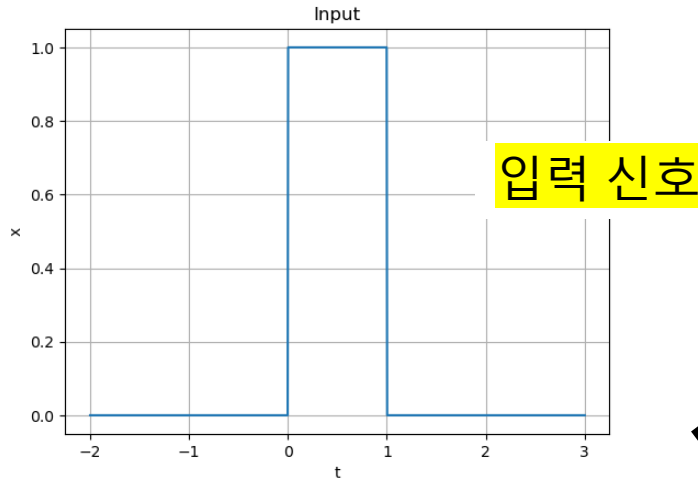
- 상호 상과 함수(cross-correlation function)

$$R_{12}(\tau) = \int_{-\infty}^{\infty} x_1(t)x_2(t - \tau)dt$$

- 자기 상관 함수(auto-correlation function)

$$R_X(\tau) = \int_{-\infty}^{\infty} x(t)x(t - \tau)dt$$

# 상관관계 (correlation)

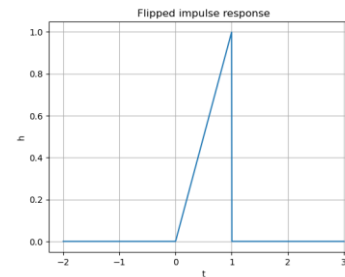
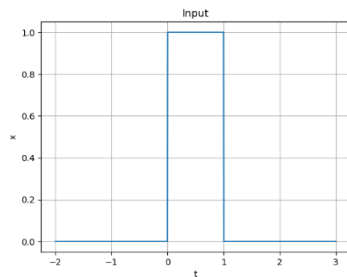
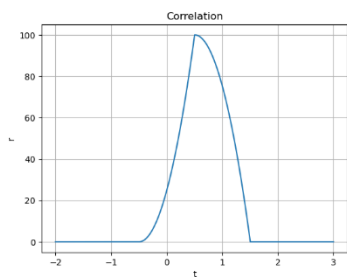
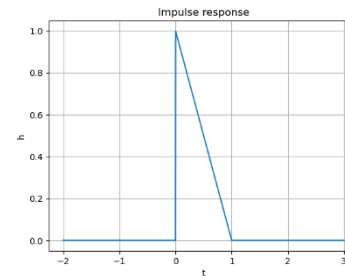
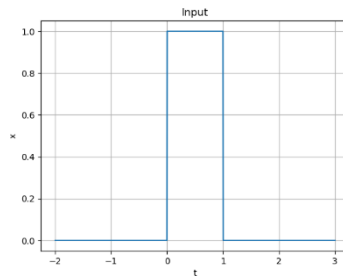
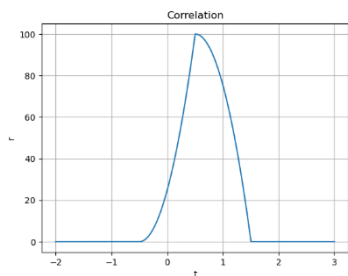


# 상관관계 (correlation)

**출력 신호 = 입력 신호 (상관관계) 임펄스 응답**

**같다**

**출력 신호 = 입력 신호 (컨벌루션) 뒤집힌 임펄스 응답**



# 상관관계 (correlation)

- 컨벌루션의 Fourier transform

$$y(t) = x(t) * h(t)$$



$$Y(f) = X(f)H(f)$$

- 상관관계의 Fourier transform

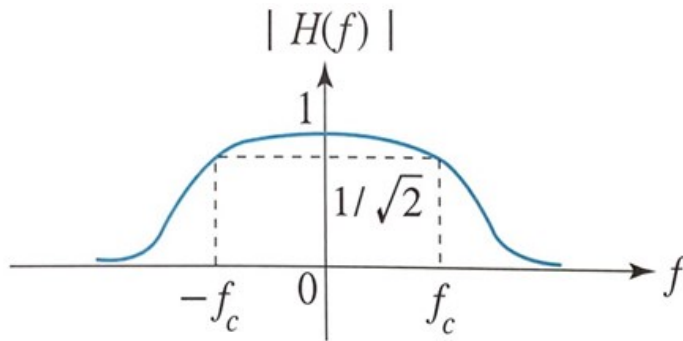
$$y(t) = x(t) * h(-t)$$



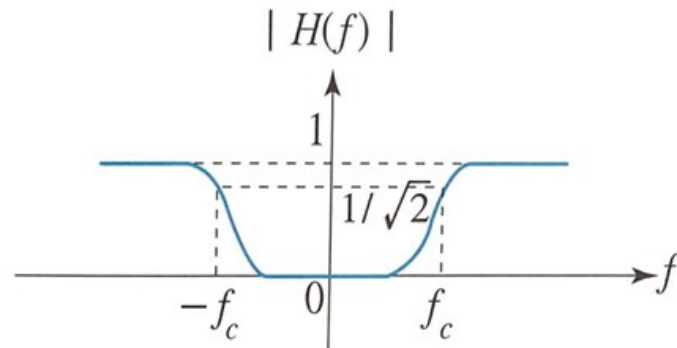
$$Y(f) = X(f)H(-f)$$



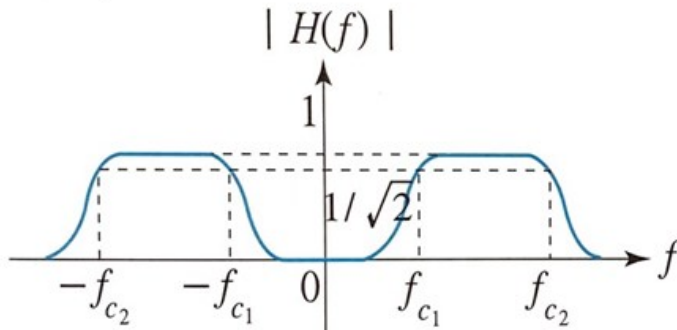
# 필터링 (filtering)



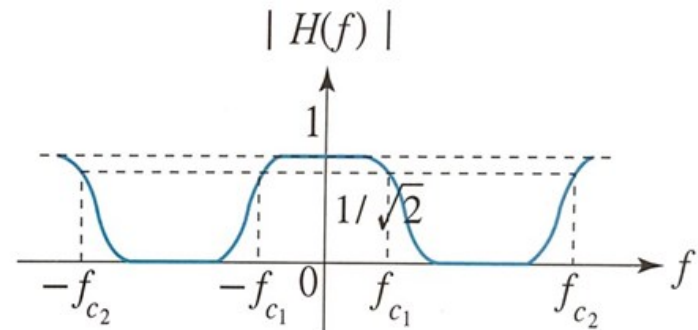
(a) 저역 통과 필터



(b) 고역 통과 필터



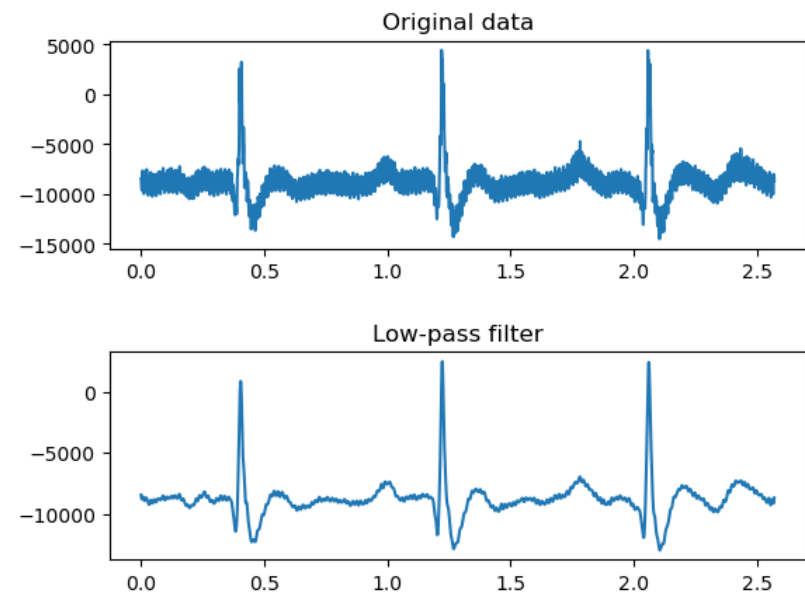
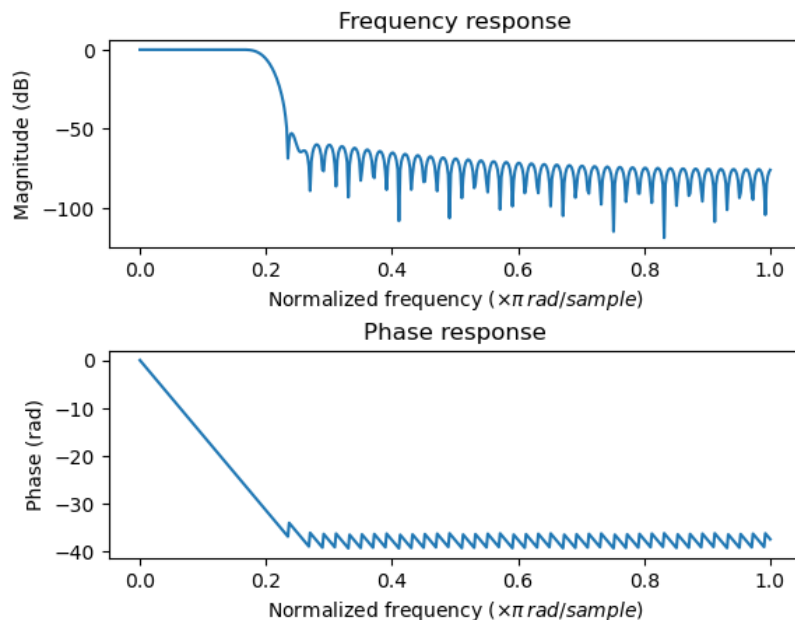
(c) 대역 통과 필터



(d) 대역 차단 필터

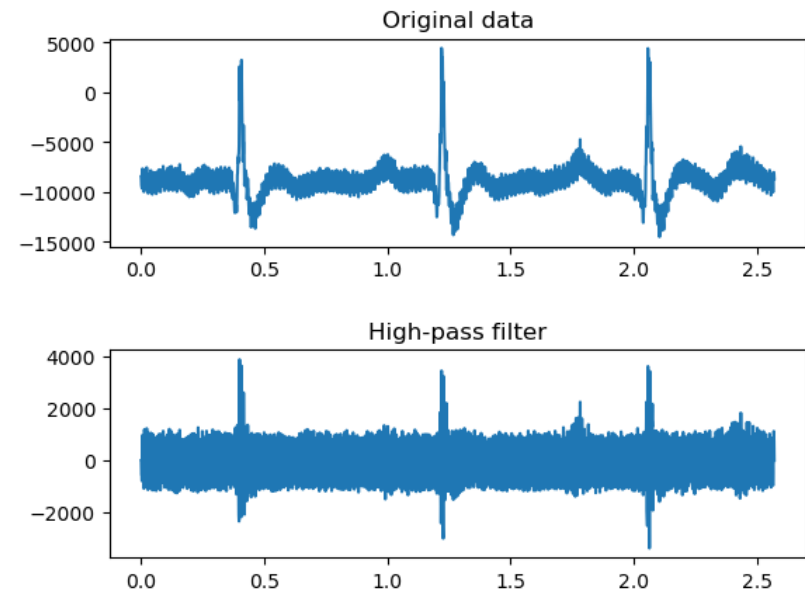
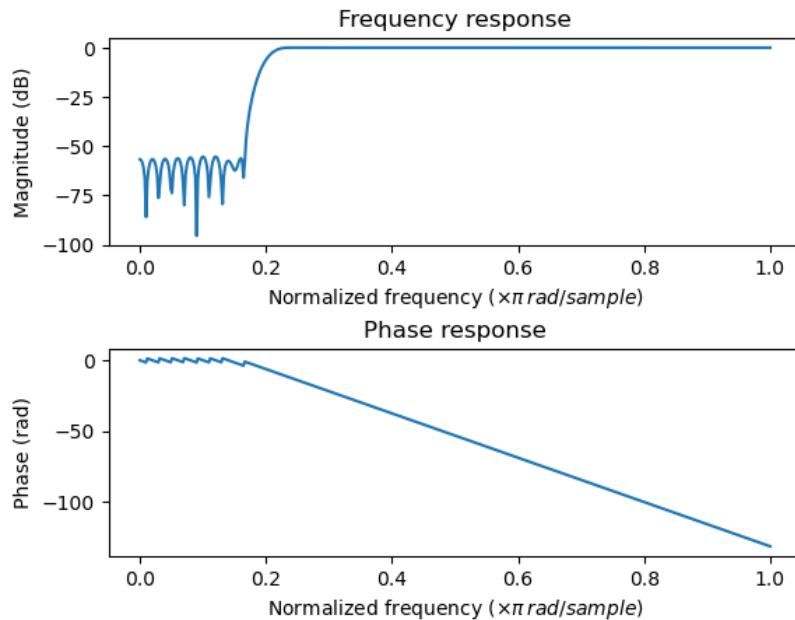
# 필터링 (filtering)

- 저역 통과 필터 (low-pass filter)



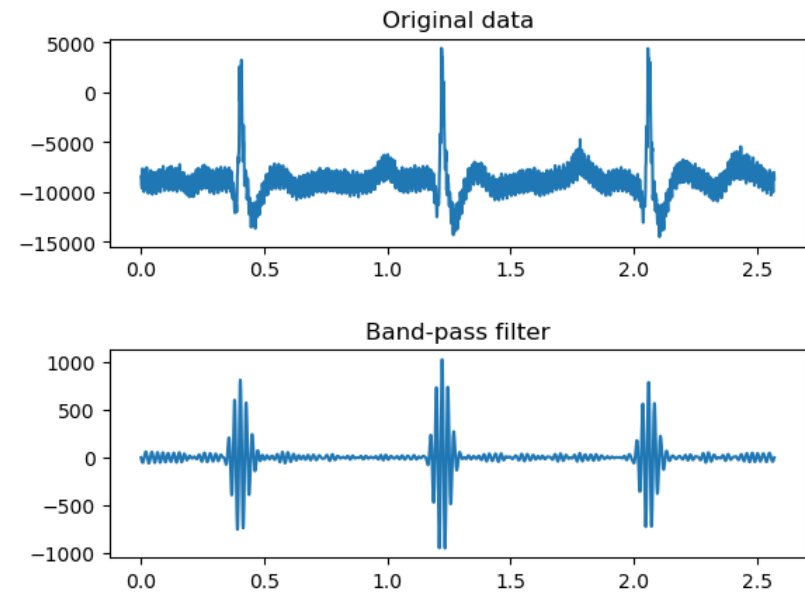
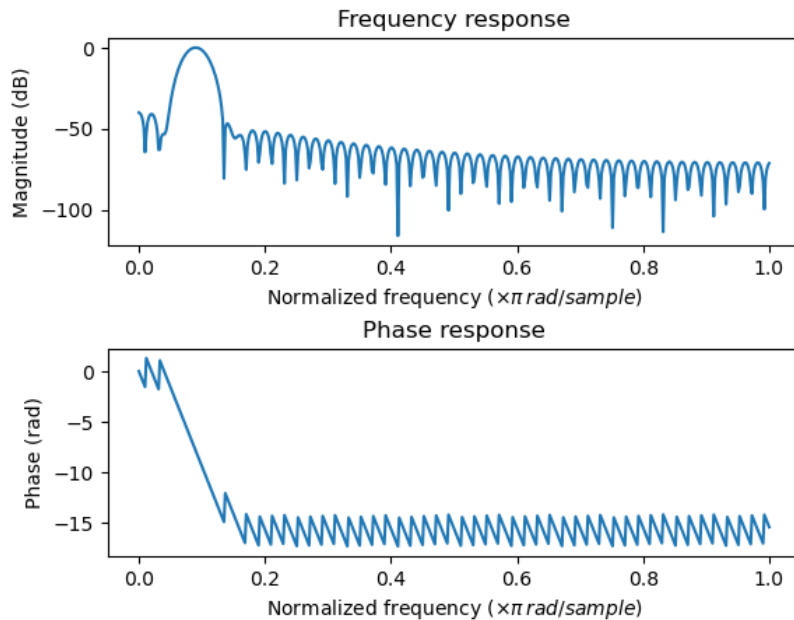
# 필터링(filtering)

- 고역 통과 필터(high-pass filter)



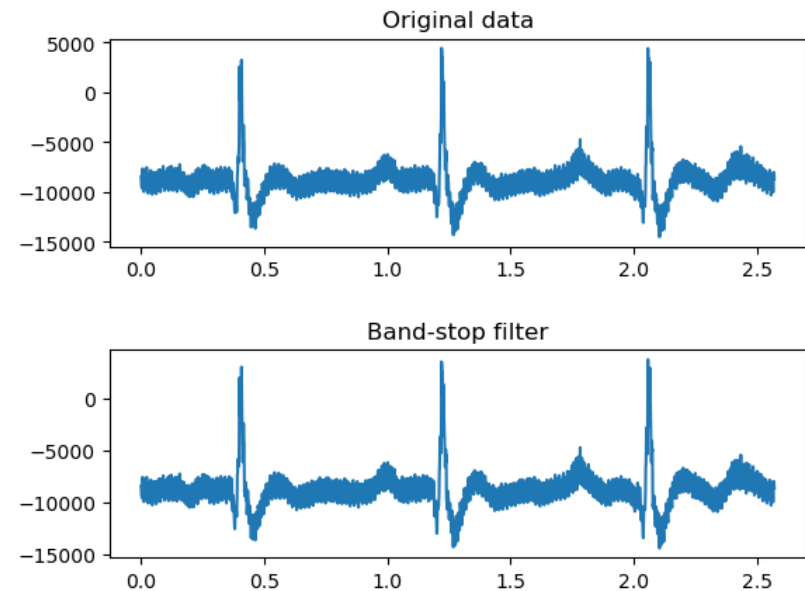
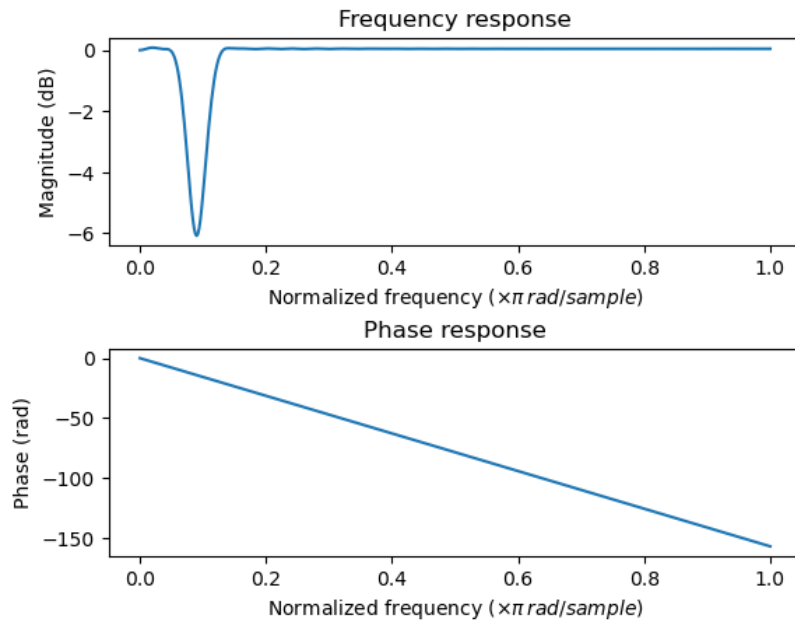
# 필터링 (filtering)

- 대역 통과 필터 (band-pass filter)



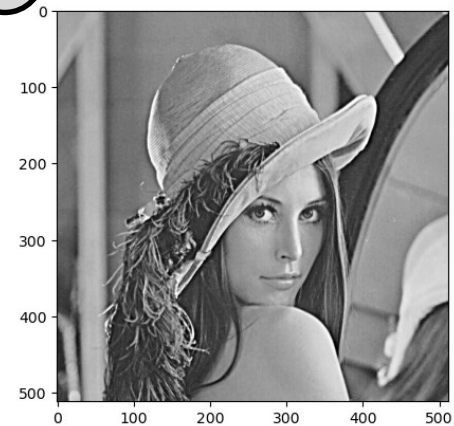
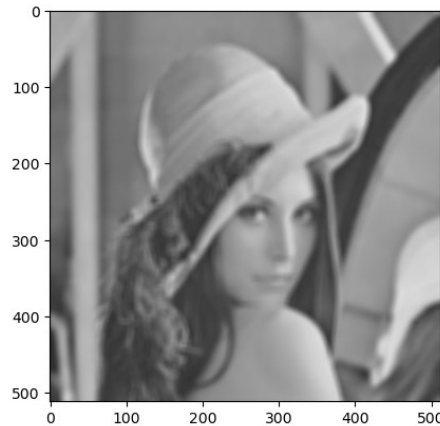
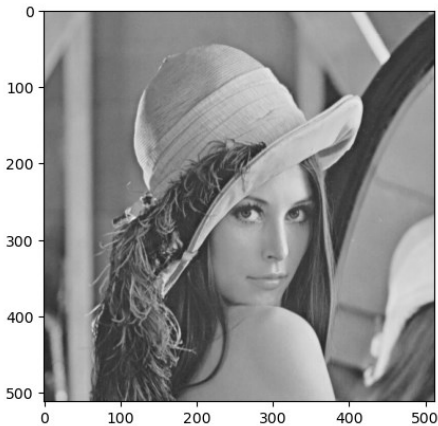
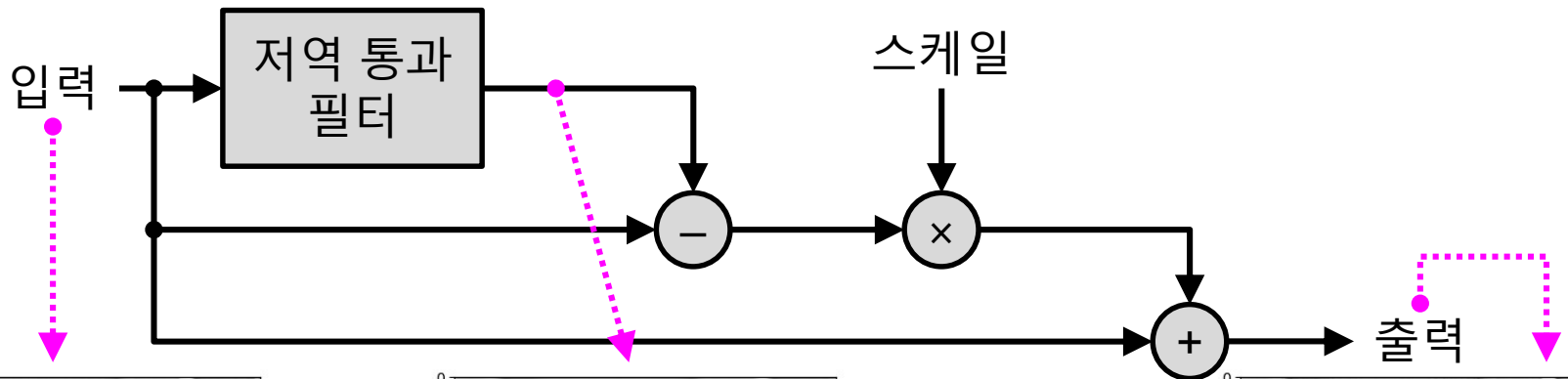
# 필터링 (filtering)

- 대역 차단 필터 (band-stop filter)

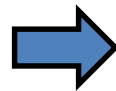
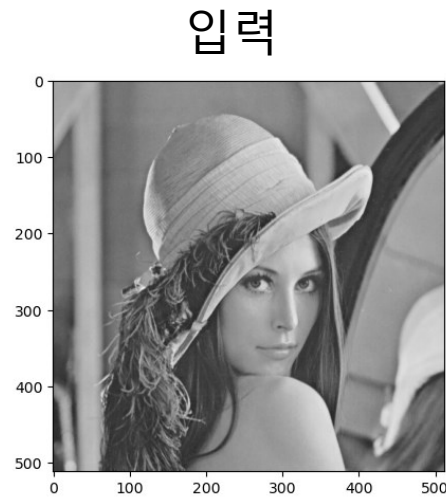


# 영상처리 시스템의 사례

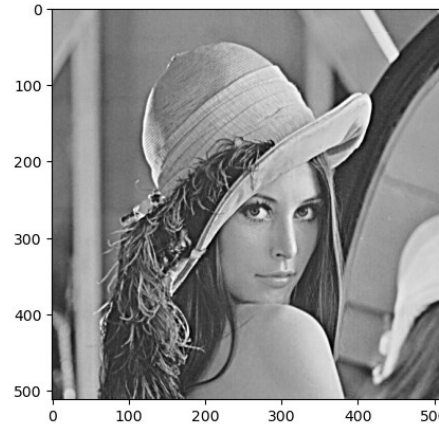
- 디테일 인핸스먼트(detail enhancement)



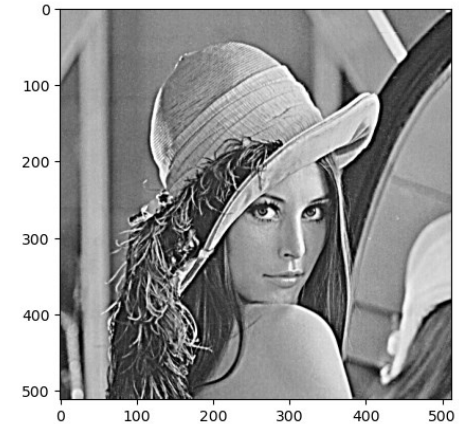
# 영상처리 시스템의 사례



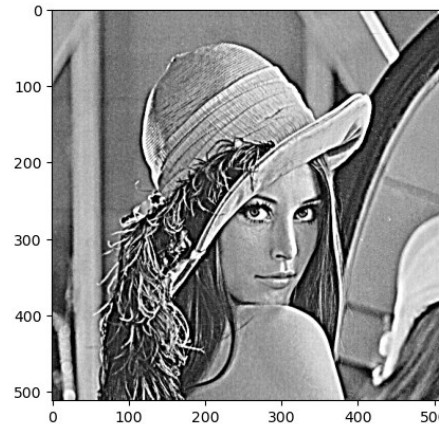
스케일 = 0.8



스케일 = 2.0



스케일 = 4.0



스케일 = 10.0

